```cpp
// BlankConsoleLab.cpp : This file contains the 'main' function. Program execution begins and ends there.
//

#include <iostream>

using namespace std;

using std::cout;
using std::cin;
using std::endl;

int main()
{
    float width;
    float length;
    float area;
    float mass;
    float aspect_ratio;
    float grav_pull;
    bool isStable = false;
    bool range = false;


    while (isStable == false) {

        // prompt user for width and length input, then store into appropriate variables
        while (range == false) {

            cout << "Enter width (In centimeters): " << endl;
            cin >> width;
            cout << "Enter length (In centimeters): " << endl;
            cin >> length;
            // loops only if the width and length are not between 1 and 400
            if (width > 400 || length > 400 || width < 1 || length < 1) {
                cout << "Please keep the width and length between 1 and 400 centimeters" << endl;
            }

            else {
                range = true;
                break;
            }
        }


        // display the entered values back to the user
        cout << "You entered: " << width << " cm for width, and: " <<
```

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            length << " cm for length" << endl;
47
48          // compute and  siplay the area
49          area = ((width * length) / 2) / 10000;
50          cout << "The area for your kite is: " << area << " square meters"
              << endl;
51
52          //computer the aspect ratio and prompt user with warning if
              condition not met
53          aspect_ratio = (width / length);
54
55          //compute the mass of the kite by multiplying the area, fabric
              weight, and converting to kg
56          mass = (area * 135) / 1000;
57          cout << "The mass of your kite is: " << mass << " kg" << endl;
58
59          //compute the gravitional pull of the kite by multiplying th emass
              by the acceleration due to gravity
60          grav_pull = mass * 9.8;
61          cout << "The gravitional pull of your kite is: " << grav_pull << "
              Newtons" << endl;
62          //Warns if aspect ratio is too high and causes instability
63          if (aspect_ratio >= 1) {
64              cout << "Warning, an aspect ratio of: " << aspect_ratio << " is
                   too high and will provide instability" << endl;
65              range = false;
66
67          }
68          // otherwise break out successfully
69          else {
70              cout << "Aspect Ratio: " << aspect_ratio << endl;
71              isStable = true;
72              break;
73          }
74
75
76
77      }
78
79
80
81  }
82
83
```